

## Guidelines for Prepping a *Get Real* Lesson

- 1) Read the entire lesson and Teacher's Guide (including all supplementary handouts in lesson and Student Workbook).
- 2) Review your Course to Classroom Connections document.
- 3) Reflect on the following introspective questions:
  - a. What reactions do you have to this lesson?
  - b. What excites you about teaching this material?
  - c. What are your concerns as an educator? (examples: student response to the definition of masturbation; student confusion over the difference between aggressive and assertive communication)
  - d. What could you do/say to overcome these potential barriers? Be specific.
- 4) Answer the following lesson-specific questions:
  - a. What are the key messages of the lesson? When in doubt, refer back to the Lesson Goals on the cover page of each lesson. (If the students walk out of the room remembering only one or two things that were taught – what would be the most important?)
  - b. What are the aspects of the *Get Real* Approach that are relevant to this lesson and how will you use them in facilitating this material?
  - c. What questions do you anticipate your students having? What are some ways in which you could answer those questions? (Utilize the FAQs on [www.getrealeducation.org](http://www.getrealeducation.org) and the Teacher's Guide to help in this process.)
  - d. How are you going to concretely explain the instructions for the various activities in the lesson?
  - e. What language are you going to use to transition between activities? (example: In lesson 6.3, the concept of "consent" is introduced directly before the "Boundaries and Peer Pressure Scenarios" activity. A transitional statement that might be used to bridge these topics: 'Whether a person chooses to give or remove their consent is often linked directly to that person's boundaries. Boundaries are...')
- 5) Write up a lesson outline that makes sense to you. (Teaching directly from the curriculum binder can be difficult and can make it seem like you're reading from a script. Use the lesson as a framework and create an outline that will serve as a useful guide for you while teaching).
- 6) Print out or create all necessary materials.